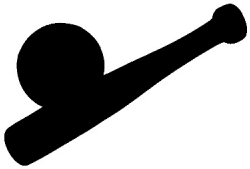
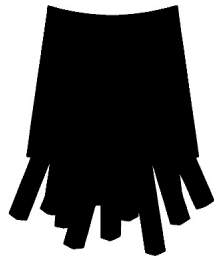


# Schaduw Koppelen

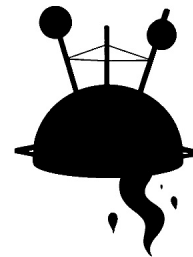
Koppel elke afbeelding aan zijn schaduw!



A → 3



B → 4



C → 1



D → 2