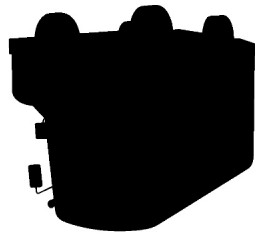


# Schaduw Koppelen

Koppel elke afbeelding aan zijn schaduw!



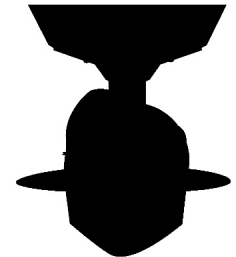
A → 4



B → 3



C → 2



D → 1