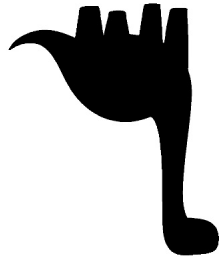
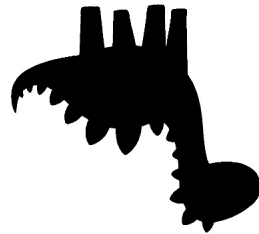


# Schaduw Koppelen

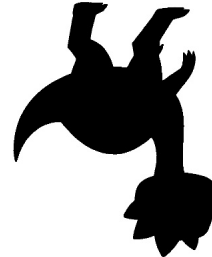
Koppel elke afbeelding aan zijn schaduw!



A → 3



B → 1



C → 4



D → 2