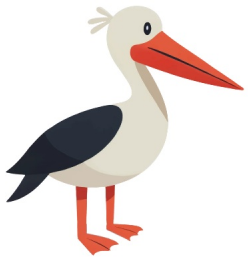


# Schaduw Koppelen

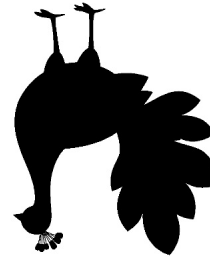
Koppel elke afbeelding aan zijn schaduw!



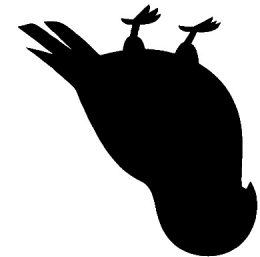
A → 4



B → 1



C → 2



D → 3